

Being a Mathematician at Escomb Primary School I can...



	A Year 1 Mathematician	A Year 2 Mathematician	A Year 3 Mathematician	A Year 4 Mathematician	A Year 5 Mathematician	A Year 6 Mathematician
Number and Place Value	I can count to and across 100, forwards and backwards, beginning with 0 or 1, or from any given number I can count, read and write numbers to 100 in numerals, count in different multiples including ones, twos, fives and tens I can identify one more and one less I can identify and represent numbers using concrete objects and pictorial representations including the number line, and use the language of: equal to, more than, less than (fewer), most, least I can read and write numbers 1 to 20 in digits and words	I can count in steps of 2, 3, and 5 from 0, and count in tens from any number, forward or backward I can recognise the value of each digit in a two digit number (tens, ones) I can identify, represent and estimate numbers using different representation, including the number line I can compare and order numbers from 0 up to 100; use <, > and = signs I can read and number facts to solve problems I can read and write numbers to at least 100 in numerals and in words I can use place value and number facts to solve problems	I can count from 0 in multiples of 4, 8, 50 and 100; finding 10 or 100 more than a given number I can recognise the place value of each digit in a three-digit number (hundreds, tens, ones) I can compare and order numbers up to 1000 I can identify, represent and estimate numbers using different representations I can read and write numbers to at least 1000 in numerals and in words I can solve number problems and practical problems involving these ideas.	I can count in multiples of 6, 7, 9, 25 and 100 I can find 1000 more or less than a given number I can count backwards through zero to include negative numbers I can recognise the place value of each digit in a four-digit number (thousands, hundreds, tens and ones) I can order and compare numbers beyond 1000 I can identify, represent and estimate numbers using different representations I can round any number to the nearest 10, 100 or 1000 I can solve number and practical problems that involve all of the above and with increasingly large positive numbers I can read Roman numerals to 100 (I to C) and understand how, over time, the numeral system changed to include the concept of zero and place value	I can read, write, order and compare numbers to at least 1 000 000 and determine the value of each digit I can count forwards or backwards in steps of powers of 10 for any given number up to 1 000 000 I can interpret negative numbers in context, count forwards and backwards with positive and negative whole numbers through zero I can round any number up to 1 000 000 to the nearest 10, 100, 1000, 10 000 and 100 000 I can solve number problems and practical problems that involve all of the above I can read Roman numerals to 1000 (M) and recognise years written in Roman numerals	I can read, write, order and compare numbers up to 10 000 000 and determine the value of each digit I can round any whole number to a required degree of accuracy I can use negative numbers in context, and calculate intervals across zero I can solve number problems and practical problems that involve all of the above.
Addition and Subtraction	I can read, write and interpret mathematical statements involving addition (+), subtraction (-), and equals (=) signs	I can solve simple one-step problems with addition and subtraction: Using concrete objects and pictorial	I can add and subtract numbers mentally, including: A three-digit number and ones A three-digit number	I can add and subtract numbers with up to 4 digits using the formal written methods of columnar addition and subtraction	I can add and subtract whole numbers with more than 4 digits, including using formal written methods (columnar addition and subtraction	I can solve addition and subtraction multi-step problems in contexts, deciding which operations and methods to use and why.

	 I can represent and use number bonds and related subtraction facts within 20 I can add and subtract one-digit and two-digit numbers to 20,including zero I can solve one-step problems that involve addition and subtraction, using concrete objects and pictorial representations, and missing number problems such as 7 =□ - 9. 	representations, including those involving numbers, quantities and measures Applying their increasing knowledge of mental and written methods I can recall and use addition and subtraction facts to 20 fluently, and derive and use related facts up to 100 I can add and subtract numbers using concrete objects, pictorial representations, and mentally, including: A two-digit number and ones A two-digit number and tens Two two-digit numbers Adding three one-digit numbers Adding three one-digit numbers I can show that addition of two numbers can be done in any order (commutative) and subtraction of one number from another cannot I can recognise and use the inverse relationship between addition and subtraction and use this to check calculations and missing number problems	and tens A three-digit number and hundreds I can add and subtract numbers with up to three digits, using the efficient written methods of columnar addition and subtraction I can estimate the answer to a calculation and use inverse operations to check answers I can solve problems, including missing number problems, using number facts, place value, and more complex addition and subtraction.	where appropriate I can estimate and use inverse operations to check answers to a calculation I can solve addition and subtraction two-step problems in contexts, deciding which operations and methods to use and why.	I can add and subtract numbers mentally with increasingly large numbers I can use rounding to check answers to calculations and determine, in the context of a problem, levels of accuracy I can solve addition and subtraction multi-step problems in contexts, deciding which operations and methods to use and why	
Multiplication and Division	I can solve simple one step problems involving multiplication and division, calculating the answer using concrete objects, pictorial representations and arrays with the support of the teacher.	I can recall and use multiplication and division facts for the 2, 5 and 10 multiplication tables, including recognising odd and even numbers I can calculate mathematical statements for multiplication and division within the multiplication tables and write them using the multiplication (x), division (÷) and equals (=) signs I can show that multiplications of two numbers can be done in any order (commutative and division of one number by another cannot	I can recall and use multiplication and division facts for the 3, 4 and 8 multiplication tables I can write and calculate mathematical statements for multiplication and division using the multiplication tables that they know, including two-digit numbers, using mental and progressing to efficient written methods I can solve problems, including multiplication and division, including integer scaling problems and correspondence problems in	I can recall multiplication and division facts for multiplication tables up to 12 x 12 I can use place value, known and derived facts to multiply and divide mentally, including: multiplying by 0 and 1; dividing by 1; multiplying together three numbers I can recognise and use factor pairs and commutatively in mental calculations I can multiply two-digit and three-digit numbers by a one-digit number using formal written layout	I can identify multiples and factors, including finding all factor pairs of a number, and common factors of two numbers. I can use the vocabulary of prime numbers, prime factors and composite (non-prime) numbers I can establish whether a number up to 100 is prime and recall prime numbers up to 19 I can multiply numbers up to 4 digits by a one- or two-digit number using a formal written method, including long multiplication for two-digit numbers	I can multiply multi-digit numbers up to 4 digits by a two-digit whole number using the efficient written method of long multiplication I can divide numbers up to 4 digits by a two-digit whole number using the formal written method of long division, and interpret remainders as whole number remainders, fractions, or by rounding, as appropriate for the context I can divide numbers up to 4 digits by a two-digit number using the formal written method of short division where appropriate, interpreting remainders

		I can solve one-step problems involving multiplication and division, using materials arrays, repeated addition, mental methods, and multiplication and division facts, including problems in contexts.	which n objects are connected to m objects.	I can solve problems involving multiplying and adding, including using the distributive law to multiply two digit numbers by one digit, integer scaling problems and harder correspondence problems such as which n objects are connected to m objects.	I can multiply and divide numbers mentally drawing upon known facts I can divide numbers up to 4 digits by a one-digit number using the formal written method of short division and interpret remainders appropriately for the context I can multiply and divide whole numbers and those involving decimals by 10, 100 and 1000 I can recognise and use square numbers and cube numbers, and the notation for squared (2) and cubed (3) I can solve problems involving multiplication and division including using their knowledge of factors and multiples, squares and cubes I can solve problems involving addition, subtraction, multiplication and division and a combination of these, including understanding the meaning of the equals sign I can solve problems involving multiplication and division, including scaling by simple fractions and problems involving simple rates	I can use knowledge of the order of operations to carry out calculations involving the
Fractions (including decimals and percentages)	 I can recognise, find and name a half as one of two equal parts of an object, shape or quantity I can recognise, find and name a quarter as one of four equal parts of an object, shape or quantity. 	 I can recognise, find name and write fractions 1/3, ¼, 2/4, and ¾ of a length, shape, set of objects or quantity I can write simple fractions e.g. ½ of 6 = 3 and recognise the equivalent of two quarters and one half 	I can count up and down in tenths; recognise that tenths arise from dividing an object into 10 equal parts and in dividing one-digit numbers or quantities by 10 I can recognise, find and write fractions of a discrete set of objects; unit fractions and non-unit fractions with small denominators I can recognise and use fractions as numbers; unit	I can recognise and show, using diagrams, families of common equivalent fractions I can count up and down in hundredths; recognise that hundredths arise when dividing an object by a hundred and dividing tenths by ten I can solve problems involving increasingly harder fractions to calculate quantities, including non-unit	I can compare and order fractions whose denominators are all multiples of the same number I can identify, name and write equivalent fractions of a given fraction, represented visually, including tenths and hundredths I can recognise mixed numbers and improper fractions and convert from	I can use common factors to simplify fractions; use common multiples to express fractions in the same denomination I can compare and order fractions including fractions > 1 I can add and subtract fractions with different denominators and mixed numbers, using the concept of equivalent fractions

Measurement			•	fractions and non-unit fractions with small denominators I can recognise and show, using diagrams, equivalent fractions with small denominators I can add and subtract fractions with the same denominator within one whole (e.g. 5/7 + 1/7 = 6/7) I can compare and order unit fractions with the same denominator I can solve problems that involve all of the above		fractions where the answer is a whole number I can add and subtract fractions with the same denominator. I can recognise and write decimal equivalents of any number of tenths or hundredths I can recognise and write decimal equivalents to ¼; ½; ¾ I can find the effect of dividing a one or two-digit number by 10 and 100, identifying the value of the digits in the answer as ones, tenths and hundredths I can round decimals with one decimal place to the nearest whole number I can compare numbers with the same number of decimal places up to two decimal places I can solve simple measures and money problems involving fractions and decimals to two decimal places		one to the other and write mathematical statements >1 as a mixed number (e.g. 2/5 + 4/5 = 6/5 = 1 1/5) I can add and subtract fractions with the same denominator and denominators that are multiples of the same number I can multiply proper fractions and mixed numbers by whole numbers, supported by materials and diagrams. I can read and write decimal numbers as fractions (e.g. 0.71 = 71/100) I can recognise and use thousandths and relate them to tenths, hundredths and decimal equivalents I can round decimals with two decimal places to the nearest whole number and to one decimal places I can read, write, order and compare numbers with up to three decimal places I can solve problems involving numbers up to three decimal places I can recognise the per cent symbol (%) and understand that per cent relates to 'number of parts per hundred', and write percentages as a fraction with denominator 100, and as a decimal I can solve problems which require knowing percentage and decimal equivalents of ½, ¼, 1/5, 2/5, 4/5 and those fractions with a denominator of a multiple of 10 or 25		I can multiply simple pairs of proper fractions, writing the answer in its simplest form (e.g. ½ x ½ = 1/8) I can divide proper fractions by whole numbers (e.g. 1/3 ÷ 2 = 1/6) I can associate a fraction with division and calculate decimal fraction equivalents (e.g. 0.375) for a simple fraction (e.g. 3/8) I can identify the value of each digit in numbers given to three decimal places and multiply and divide numbers by 10, 100 and 1000 giving answers up to three decimal places I can multiply one-digit numbers with up to two decimal places by whole numbers I can use written division methods in cases where the answer has up to two decimal places I can solve problems which require answers to be rounded to specified degrees of accuracy. I can recall and use equivalences between simple fractions, decimals and percentages, including in different contexts
Weasurement	 I can compare, describe and solve practical problems for: Lengths and heights 	I can choose and use appropriate standard units to estimate and measure	•	I can measure, compare, add and subtract: lengths (m/cm/mm); mass (kg/g);	•	I can convert between different units of measure (e.g. kilometre to metre; hour	•	I can convert between different units of measure (e.g. kilometre and metre;	•	I can solve problems involving the calculation and conversion of units of

	(e.g. long/short, longer/shorter, tall/short, double/half) Mass or weight (e.g. heavy/light, heavier than, lighter than Capacity/volume (full/empty, more than/less than, quarter Time (quicker, slower, earlier, later I can measure and begin to record the following: Lengths and heights Mass/weight Capacity and volume Time (hours, minutes, seconds) I can recognise and know the value of different denominations of coins and notes I can sequence events in chronological order using language such as: before and after, next, first, today, yesterday, tomorrow, morning, afternoon and evening I can recognise and use the language relating to dates, including days of the week, weeks, months and years I can tell the time to the hour and draw the hands on a clock face to show these times.	length/height in any direction (m/cm); mass (kg/g); temperature (°C); capacity (litres/ml) to the nearest appropriate unit, using rulers, scales, thermometers and measuring vessels I can compare and order lengths, mass, volume/capacity and record the results using <, > and = I can read relevant scales to the nearest numbered unit I can recognise and use symbols for pounds (£) and pence (p); combine amounts to make a particular value I can find different combinations of coins that equal the same amounts of money I can solve simple problems in a practical context involving addition and subtraction of money of the same unit, including giving change I can compare and sequence intervals of time I can tell and write time to five minutes, including quarter past/to the hour and draw the hands on a clock face to show these times	volume/capacity (I/ml) I can measure the perimeter of simple 2-D shapes I can add and subtract amounts of money giving change, using both £ and p in practical contexts I can tell and write the time from an analogue clock, including using Roman numerals from 1 to X11, and 12 hour and 24 hour clocks I can estimate and read time to the nearest minute; record and compare time in terms of seconds, minutes, hours and o'clock; use vocabulary such as am/pm, morning, afternoon, noon and midnight I know the number of seconds in a minute and the number of days in each month, year and leap year I can compare durations of events, for example to calculate the time taken by particular events or tasks.	I can measure and calculate the perimeter of a rectilinear figure (including squares) in centimetres and metres I can find the area of rectilinear shapes by counting I can estimate, compare and calculate different measures, including money in pounds and pence I can read, write and convert time between analogue and digital 12 and 24-hour clocks I can solve problems involving converting from hours to minutes; minutes to seconds; years to months; weeks to days	centimetre and metre; centimetre and millimetre; gram and kilogram; litre and millilitre) I can use approximate equivalences between metric units and common imperial units such as inches, pounds and pints I can measure and calculate the perimeter of composite rectilinear shapes in centimetres and metres I can calculate and compare the area of rectangles (including squares) and including using standard units, square centimetres (cm²) and square metres (m²) and estimate the area of irregular shapes I can estimate volume (e.g. using 1 cm³ blocks to build cuboids (including cubes)) and capacity (e.g. using water) I can solve problems involving converting between units of time I can use all four operations to solve problems involving measure (for example, length, mass, volume, money)using decimal notation, including scaling	measure, using decimal notation up to three decimal places where appropriate I can use, read, write and convert between standard units, converting measurements of length, mass, volume and time from a smaller unit of measure to a larger unit, and vice versa, using decimal notation to three decimal places I can convert between miles and kilometre I can recognise that shapes with the same areas can have different perimeters and vice versa I can recognise when it is possible to use formulae for area and volume of shapes I can recognise when it is necessary to use the formulae for area and volume of shapes I can calculate, estimate and compare volume of cubes and cuboids using standard units, including cubic centimetres (cm³) and cubic metres (m³) and extending to other units (e.g. mm³ and km³).
Geometry – Properties of Shape	I can recognise and name common 2-D and 3-D shapes, including: 2-D shapes (e.g. rectangles (including squares), circles and triangles) 3-D shapes (e.g. cuboids (including cubes), pyramids and spheres)	I can identify and describe the properties of 2-D shapes, including the number of sides and symmetry in a vertical line I can identify and describe the properties of 3-D shapes, including the number of edges, vertices and faces I can identify 2-D shapes on the surface of 3-D shapes, for example a circle on a cylinder and a triangle on a	I can draw 2-D shapes and make 3-D shapes using modelling materials; recognise 3-D shapes in different orientations; and describe them with increasing accuracy I can recognise angles as a property of shape and associate angles with turning I can identify right angles, recognise that two right angles make a half-turn,	I can compare and classify geometric shapes, including quadrilaterals and triangles, based on their properties and sizes I can identify acute and obtuse angles and compare and order angles up to two right angles by size I can identify lines of symmetry in 2-D shapes presented in different orientations	I can identify 3-D shapes, including cubes and cuboids, from 2-D representations I know angles are measured in degrees; estimate and compare acute, obtuse and reflex angles I can draw given angles, measuring them in degrees (°) I can identify	I can draw 2D shapes using given dimensions and angles I can recognise, describe and build simple 3-D shapes, including making nets I can compare and classify geometric shapes based on their properties and sizes and find unknown angles in any triangles, quadrilaterals and regular polygons I can illustrate and name

		pyramid I can compare and sort common 2-D and 3-D shapes and everyday objects	three make three-quarters of a turn and four a complete turn; identify whether angles are greater than or less than a right angle I can identify horizontal, vertical, perpendicular and parallel lines in relation to other lines.	I can complete a simple symmetric figure with respect to a specific line of symmetry.	Angles at a point and one whole turn (total 360°) Angles at a point on a straight line and ½ a turn (total 180°) Other multiples of 90° I can use the properties of a rectangle to deduce related facts and find missing lengths and angles I can distinguish between regular and irregular polygons based on reasoning about equal sides and angles	parts of circles, including radius, diameter and circumference and know that the diameter is twice the radius I can recognise angles where they meet at a point, are on a straight line, or are vertically opposite, and find missing angles
Geometry - Position	I can describe position, directions and movements, including half, quarter and three-quarter turns	I can order and arrange combinations of mathematical objects in patterns I can use mathematical vocabulary to describe position, direction and movement, including distinguishing between rotation as a turn and in terms of right angles for quarter, half and threequarter turns (clockwise and anti-clockwise)		I can describe positions on a 2-D grid as coordinates in the first quadrant I can describe movement between positions as translations of a given unit to the left/right and up/down I can plot specified points and draw sides to complete a given polygon.	I can identify, describe and represent the position of a shape following a reflection or translation, using the appropriate language, and know that the shape has not changed.	I can describe positions on the full coordinate grid (all four quadrants) I can draw and translate simple shapes on the coordinate plane, and reflect them in the axes
Statistics		I can interpret and construct simple pictograms, tally charts, block diagrams and simple tables I can ask and answer simple questions by counting the number of objects in each category and sorting the categories by quantity I can ask and answer questions about totalling and compare categorical data.	I can interpret and present data using bar charts, pictograms and tables I can solve one-step and two-step questions such as 'How many more?' and 'How many fewer?' using information presented in scaled bar charts and pictograms and tables.	I can interpret and present discrete and continuous data using appropriate graphical methods, including bar charts and time graphs I can solve comparison, sum and difference problems using information presented in bar charts, pictograms, tables and other graphs.	I can solve comparison, sum and difference problems using information presented in a line graph I can complete, read and interpret information in tables, including timetables	I can interpret and construct pie charts and line graphs and use these to solve problems I can calculate and interpret the mean as an average
Ratio and Proportion						I can solve problems involving the relative sizes of two quantities where missing values can be found by using integer multiplication and

			division facts
			I can solve problems involving the calculation of percentages (e.g of measures, and such as 15% of 360) and the use of percentages for comparison I can solve problems involving similar shapes where the scale factor is known or can be found I can solve problems involving unequal sharing and grouping using knowledge of fractions and multiples
Algebra			I can use simple formulae I can generate and describe linear number sequences I can express missing number problems algebraically I can find pairs of numbers that satisfy number sentences involving two unknowns I can enumerate possibilities of combinations of two variables.